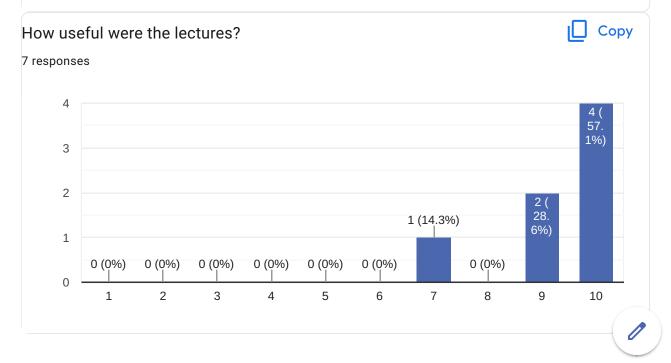
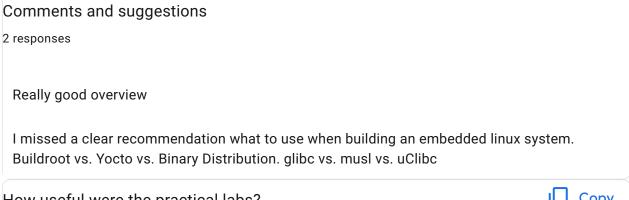


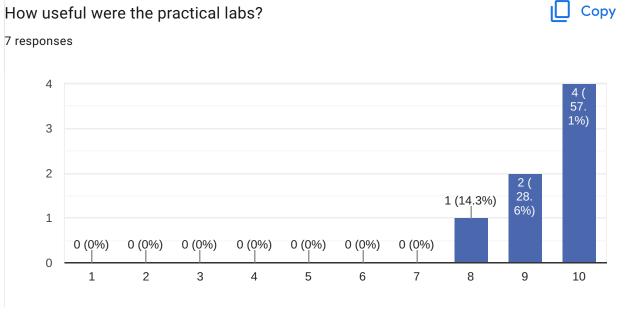
2 responses

Working with hardware was great. I missed working with flash hardware though.

The contents of this course were great, but I feel like there is still a lot more to learn regarding Embedded Linux Development. Maybe an "Advanced Embedded Linux" course would be a good idea?





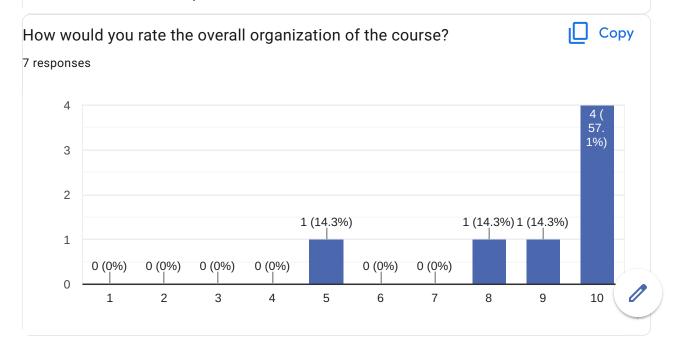


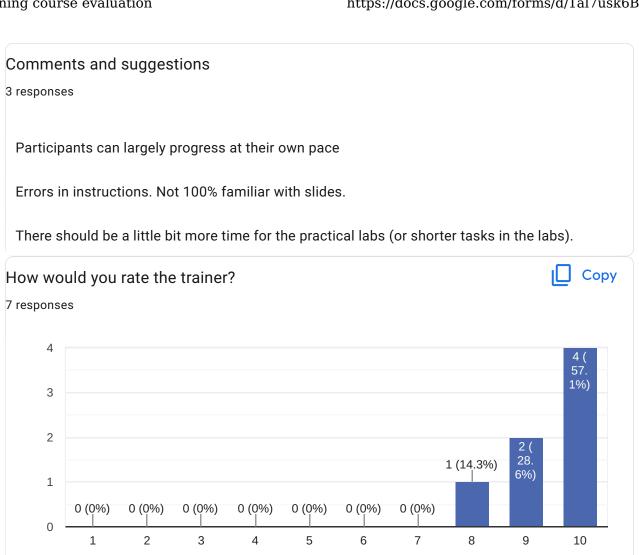
Comments and suggestions

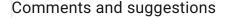
2 responses

Going step-by-step in lab lessons and solving errors makes you more confident for when things go wrong.

It was create to have the practical exercises and lectures interleaved.

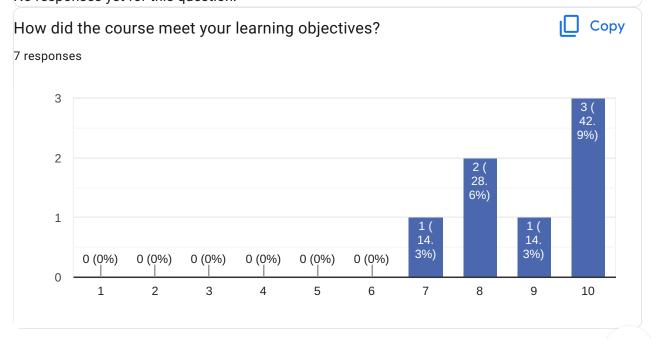




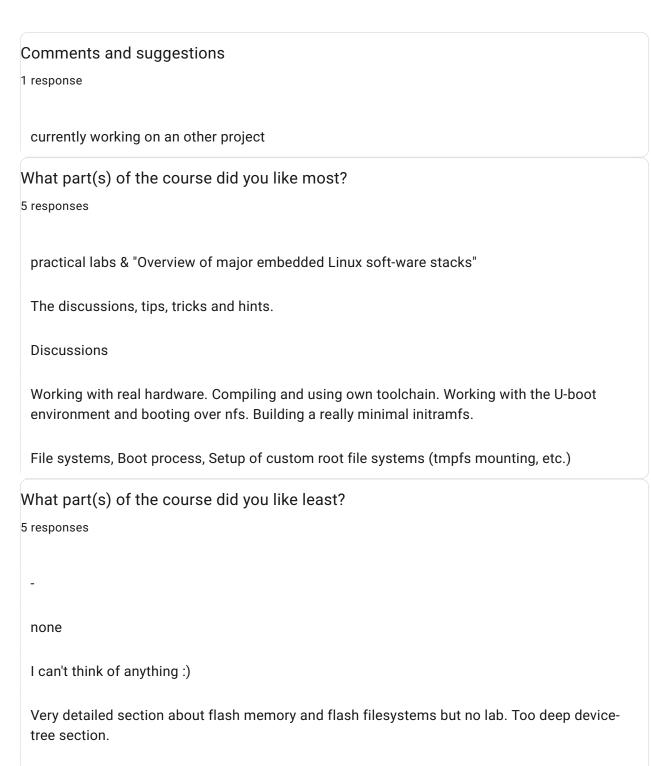


0 responses

No responses yet for this question.

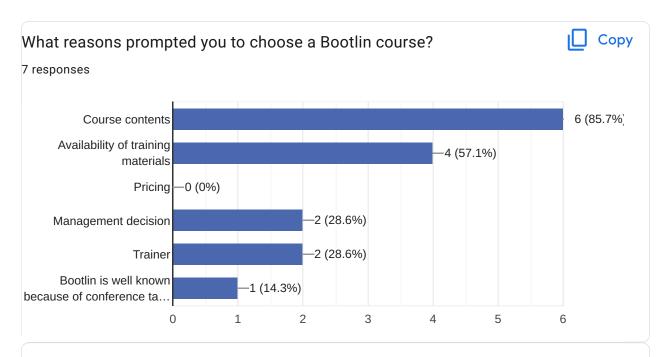


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The licensing part. This chapter is necessary and important, but a bit boring.





Comments

1 response

I didn't have a lot of influence besides wanting to participate in a course

Further training needs?

2 responses

Developing in the open and starting out with interacting with open-source communities.

Real-Time Linux, Clang Toolchain, Package Management, systemd

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