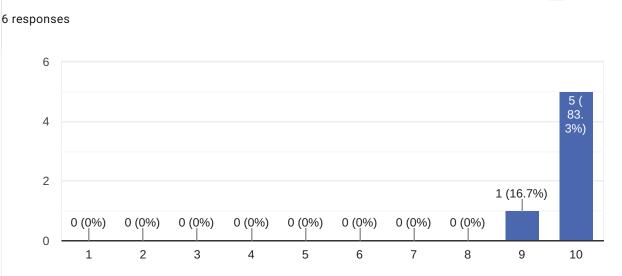
Bootlin training course evaluation

6 responses

Publish analytics

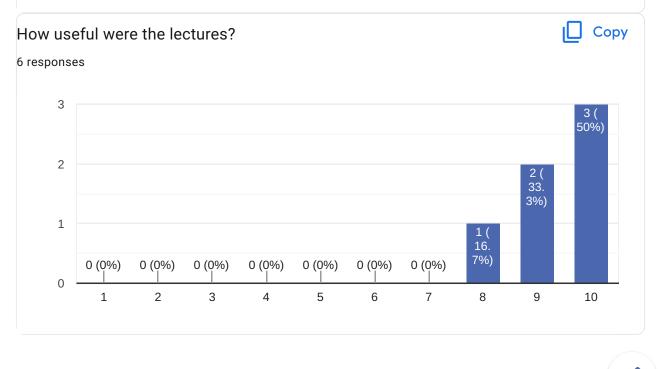
Overall rating of the course

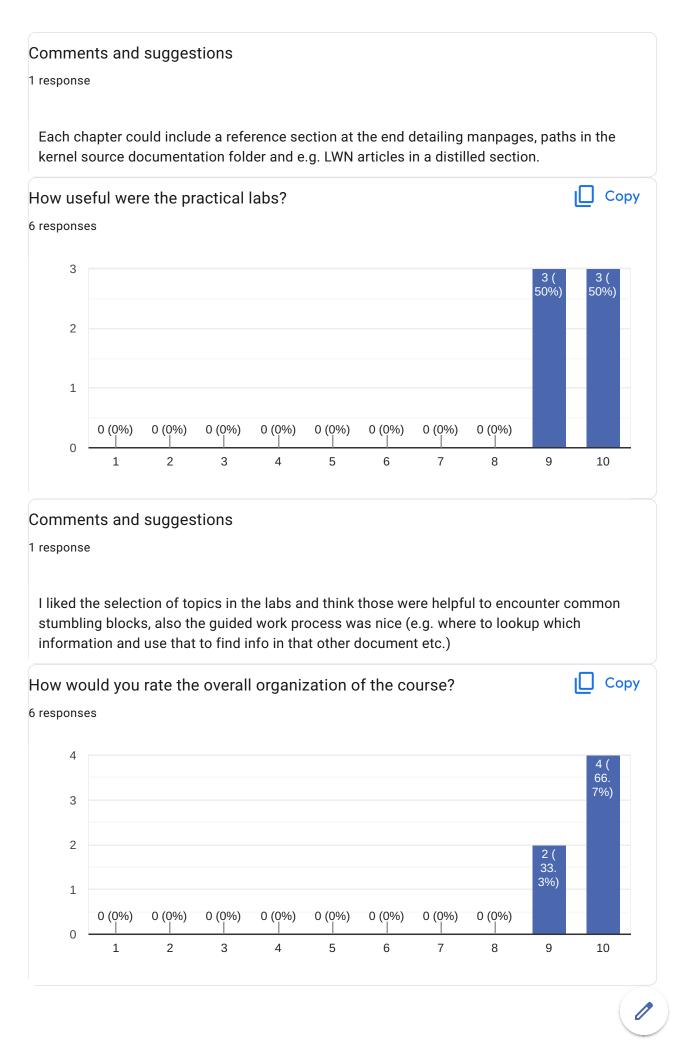


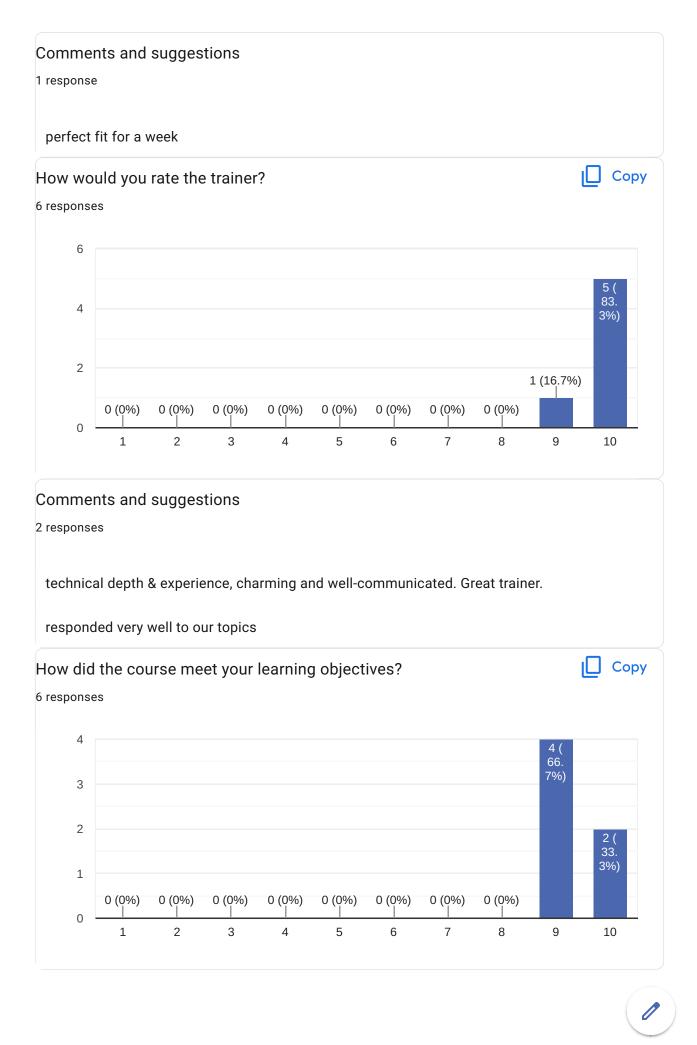
Comments and suggestions

1 response

Maybe explain why the course is set up like it is - to experienced developers the course trajectory makes sense, to beginners it seems we're diving into "unnecessary details first". I suppose.







Comments and suggestions

2 responses

I've been doing unix systems programming for a quarter century with the occasional kernel or device driver work. I expected a constructed approach to the topic to teach me a few tricks, and deepen my understanding in random select areas. I got what I expected and wanted out of it.

missing overview (list) of current kernel frameworks/subsystems

What part(s) of the course did you like most?

3 responses

The labs, obviously!

Insights into design and architecture of the kernel (frameworks, subsystems, bus infra)

practical labs

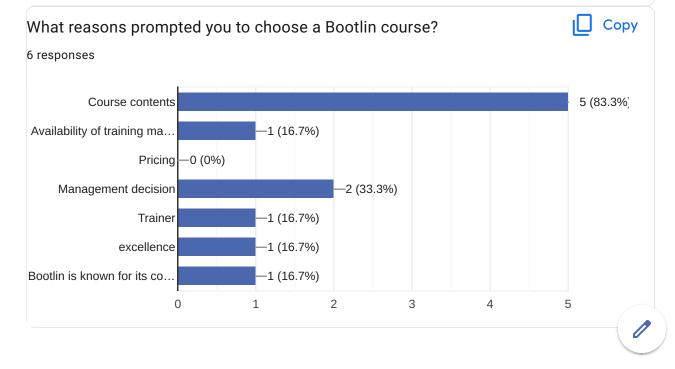
What part(s) of the course did you like least?

3 responses

The breaks :P

Debugging the drvbroken module

I personally don't like the topic of licensing, but unfortunately it's necessary



Comments

1 response

TL;DR would order again

Further training needs?

2 responses

ARM-specific high performance optimization potential; Cache Coherency on ARM and how to deal with it.

Realtime Kernel

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