

Comments and suggestions

4 responses

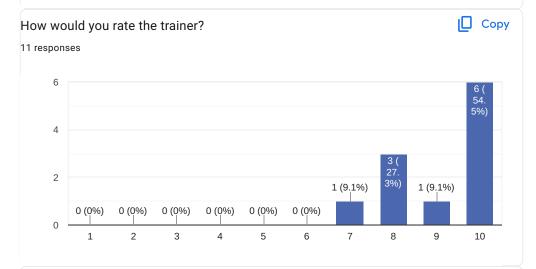
My comments on the overall organization of the course are the following:

- 1) It is very nice that we have the course half a day. If the course was a full day course, then first of all we wouldn't be able to stay concentrated for 8 hours continuously on what the trainer says + we would be able to practice the labs ourselves and have questions.
- 2) I think that training covers many things and this is very good! I just think that this 8th day which is supposed to be optional, should become part of the program and also discuss about the extra slides with mmap() (very important) and any other important syscalls that we should know.

There doesn't seem to be any point in asking for having the cameras on via e-mails if the instructor then goes with "it's not actually necessary" and the conference platform can't even handle those few (there were days when even the instructor had to turn his camera off for screen sharing to update frequently enough).

Maybe some different platform for stream/video call with option to replay some parts of the lecture after.

meet jitsi is quite anoying



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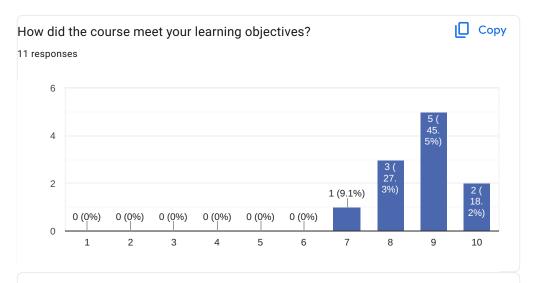
4 responses

Paul is very knowledgable and clear in his explanations

N/A

Well prepared, good knowledge, talked about personal experience with development.

Paul was a really good trainer for the Graphic stack, and now he did also a really good job! Nice communication skills, good knowledge of the topic which he teaches, so really a joy to listen and work with



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3 responses

N/A

I expeced to learn about driver dev. but the course were broader than that

Really good, i would maybe add few hours dedicated to user questions, not directly connected to the topic thought but general kernel questions at the end of the training

What part(s) of the course did you like most?

7 responses

Memory Mgmt, Processes, Scheduling and interrupts

DMA by far. I was trying to understand alone and implement the DMA stuff but there was no success. You managed to take such an important and kinda difficult topic and make it very understandable. Congrats!

P.S.: My 2nd favorite one was the last slides that were explaining how the community works and how to submit patches etc. Very useful!

the nunchuk labs

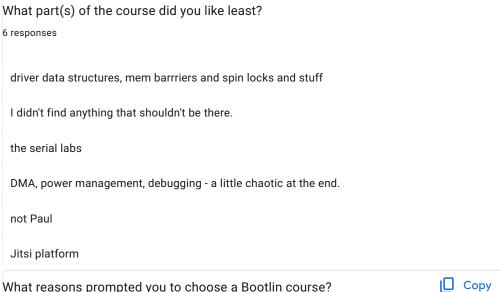
Drivers howto.

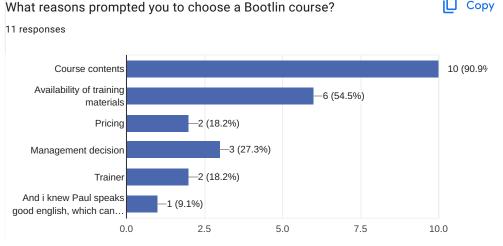
Practical

Paul

Examples, tutor







Comments

2 responses

demos could be more hands-on and interactive. Maybe giving some tasks/home work to the participants and discussing them next day would be good :)

I feel that your course is unique because the kernel development topic is something that is extremely interesting for many people, but there are many difficulties if you want to get started with it. The course gave me a huge heads-up in the driver development field and I look forward to start working with the kernel and who knows, maybe one day I will even submit a patch!

Further training needs?

3 responses

I would be interested in a training where we create BSP for a new board in an interactive session

Personally I am quite interested in the Yocto course, so it highly possible that in the coming months I will apply for this one as well.

A personal proposal for you, is that lately there are plenty of applications that have started to use SoCs that incorporate FPGAs. These FPGAs will use IPs that as the time passes they will become more complex and will need more and better drivers. Maybe that is a field that you would like to expand and create any specific courses.

Bootloaders in details.

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